Final Group Contract Charter

The following contract charter is a summary of the agreement between the group members for the OOP 3 Group Project. Each section is to be discussed within the group, decisions made, and the section filled out with the agreed upon decision.

# Group Details

**Class and Section:** Course: COSC2200 Section: 7 Term: 3

The group project is made up of the following grading schema:

|  |  |  |
| --- | --- | --- |
| **Item** | **Date Due** | **Grade Weighting** |
| Milestone 1: Team Formation and Contract | February 4, 2024 | 5 |
| Milestone 2: Requirements Specification | February 18, 2024 | 10 |
| Milestone 3: Application Design and Data Specification | March 3, 2024 | 15 |
| Presentation | Week 12: April 2, 2024 (Tentative) | 10 |
| Project Final Submission | Week 13 (TBA) | 20 |
| Project Report | Week 14 (TBA) | 10 |
|  | TOTAL: |  |

# Group Members

|  |  |
| --- | --- |
| **Name** | **Contact Info** |
| Sheizah Jimenez | [sheizah.jim@gmail.com](mailto:sheizah.jim@gmail.com) |
| Hlib Marchenko | [hlib.marchenko@outlook.com](mailto:hlib.marchenko@outlook.com) |
| Raisa Nasara | [raisa.nasara@gmail.com](mailto:raisa.nasara@gmail.com) |
| Zhanibek Kapen | [zhanibek038@gmail.com](mailto:zhanibek038@gmail.com) |

## Group Topic

Our group will be recreating the Durak card game using C# and Object-Oriented Programming to format the game.

## Member Skills/Strengths/Interests

|  |  |
| --- | --- |
| Member Name | Strengths/Skills/Interests brought to the project |
| Sheizah Jimenez | * Highly skilled in documentation/report design. * Fundamental understanding of OOP. * Background in graphical design. |
| Hlib Marchenko | * Extensive knowledge of the game in question. * Proficient with C# and OOP concepts. |
| Raisa Nasara | * Efficient organizational and documentation skills * Good foundation of OOP concepts and C# |
| Zhanibek Kapen | * Efficient in note taking, summarizing, and organizational skills. * Good awareness of the game’s rules and features in details. |

How will the group work with the members strengths and/or fill the members weaknesses?

Every group’s team member will be assigned the tasks based on their strengths to show their full potential and skills. In case if one of the group members will face any troubles, others will do their best to help, and provide assistance as much as possible.

## Group Meeting Schedule

List below the weekly dates and times the group will be meeting. You will be meeting with your professor at least once per week and should meet a minimum of 2 other times to perform project management tasks and code review acceptance.

|  |  |  |  |
| --- | --- | --- | --- |
| Weekday | Time | Location /Online Tech | Purpose/Goal of Meeting |
| Tuesday | 6:00PM | After Class | Weekly checkups. See how much progress has been completed. |
| Saturday | 12:00PM | Online | Communicate project details and ask questions. |
| Sunday | 13:00PM | Online | Review the work done and track the progress. |

What are the rules for dealing with a group member who hasn’t been communicating?

|  |
| --- |
| Try to contact group member first before rising the problem to the leader/teacher. |

How frequently should group members communicate/check-in face to face?

|  |
| --- |
| At least once a week during our weekly checkups. If unable to meet face-to-face, must let the team know the reasoning. |

How will you ensure that everyone participates meaningfully?

|  |
| --- |
| Each meeting we will discuss tasks we have accomplished and take turns providing feedback to ensure everyone is on top of the project. |

How will you make sure everyone’s contribution is valued?

|  |
| --- |
| After each meeting, summarizer will make sure the team follows the plan, and assigns tasks for each group member. After the meeting, summarizer will outline highlights of the meeting, and each group member’s contribution. |

## Member Roles

|  |  |
| --- | --- |
| **Role** | **Assigned Student(s)** |
| **Facilitator:** organizes and facilitates meetings. The facilitator sets the agenda and makes sure everyone’s voice is heard. Meetings should stay on track to be efficient and productive. | Raisa Nasara |
| **Summarizer:** summarizes what was discussed in each meeting. The note taker also outlines the next steps for the project after each meeting, including who’s responsible for what. A report should be submitted to the MS Teams channel after each meeting so everyone can see it and accept it. | Zhanibek Kapen |
| **Project Manager:** this person is responsible for updating GitHub projects with tasks discussed, reviewed, and changed during meetings. This member is also responsible for following-up with members to ensure assigned tasks are completed in the agreed upon amount of time. | Hlib Marchenko |
| **Timekeeper:** the time keeper is responsible for making sure everything happens according to the schedule. This includes reminding everyone how much time is left in meetings, as well as the project as a whole, and what’s left to be done. | Sheizah Jimenez |

# Conflict Resolution

What strategies will be in place for conflict resolution. Conflicts may include, disagreement of features and/or processes, coding style, group participation and/or meeting attendance.

Attempt peaceful conversation to regulate the disagreement, otherwise try to find the compromise to satisfy all the group members. If group couldn’t solve the problem, team will contact course coordinator for resolving the problem.

If by \_\_\_10\_Febuary, 2024\_\_\_ (date) we are not satisfied with the dynamic of the group, or the amount, and quality, of work that has been completed, we agree to attend Campus Conflict Resolution Services.

## Agreement

Enter your name and apply your digital signature or sign below as an acknowledgement that you are agreeing to the details entered in this charter including the timeframe for visiting the CCRS on campus.

|  |  |
| --- | --- |
| **Student Name (Print)** | **Signature** |
| Sheizah Jimenez |  |
| Hlib Marchenko |  |
| Raisa Nasara |  |
| Zhanibek Kapen |  |